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#### **Facilitator**

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Available on











and on the web!

Download and open the Nearpod App on your personal device.

Or

Go to Nearpod.com using your preferred browser.

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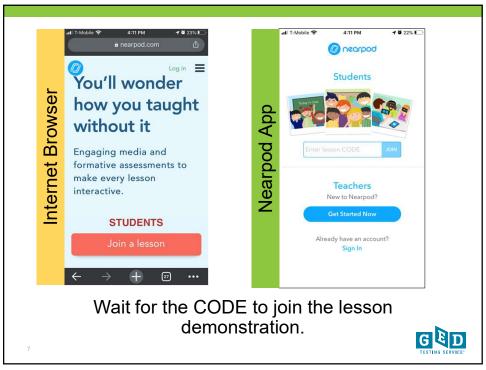
Nearpod helps educators make any lesson interactive whether in the classroom or virtual. The concept is simple. A teacher can create interactive presentations that can contain Quiz's, Polls, Videos, Collaborate Boards, and more.

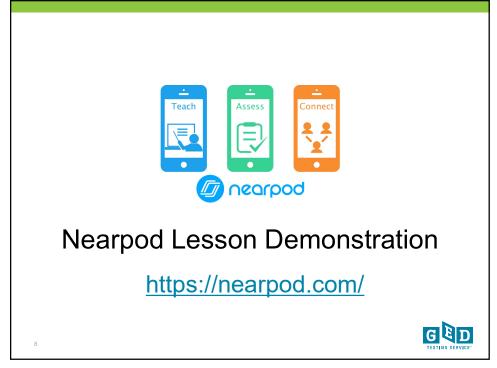
With Nearpod, students do not need accounts to access!
When you start a lesson, you'll launch a five-letter code.
Share this code with students, or share the lesson through your LMS (like Canvas or Schoology), Google Classroom, or Microsoft Teams

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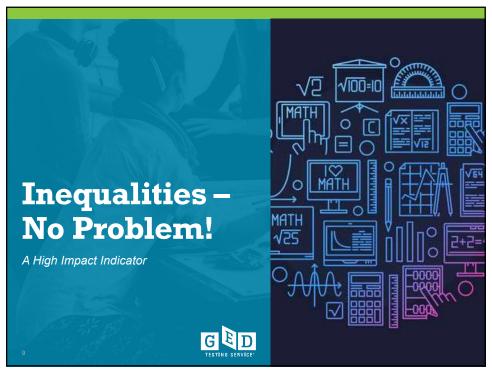
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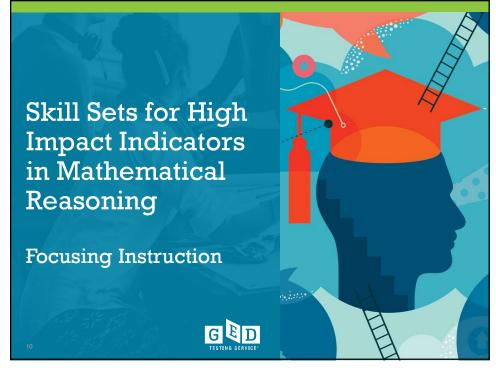
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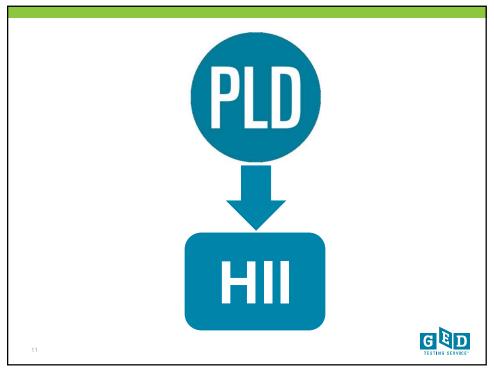


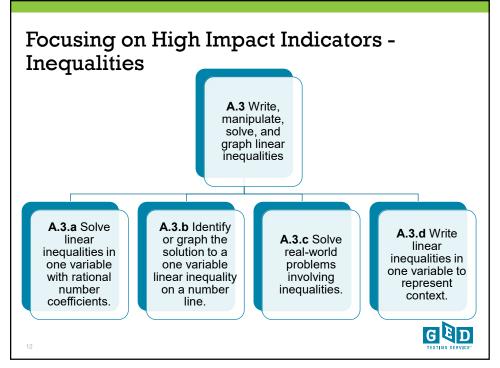
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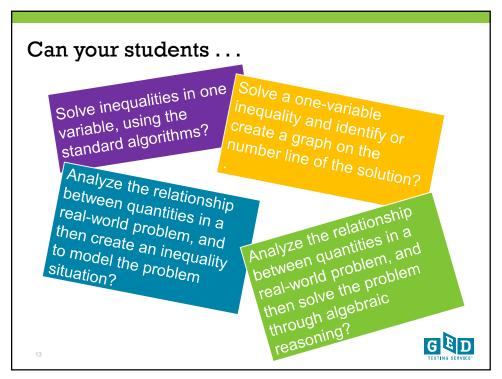


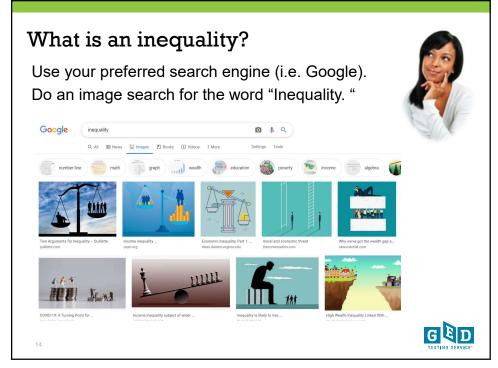
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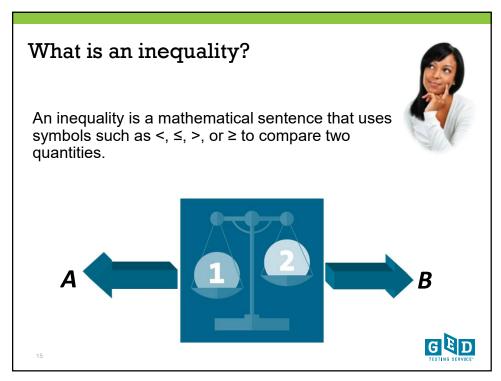


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# Inequalities Are Everywhere Situation Mathematical Inequality Speed limit Legal speed on the highway ≤ 65 miles per hour Credit card Monthly payment ≥ 10% of your balance in that billing cycle Text Allowable number of text messages per month messaging ≤ 250 Travel time Time needed to drive from home to school/work ≥ 18 minutes

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# More Examples of Real-World Inequalities

Situation	Mathematical Inequality
Capacity: Elevator	Number of people in an elevator ≤ 12 people
Election	Electoral votes needed to win U.S. presidency ≥ 270
Nutrition	Amount of calories per meal ≤ 700

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# Recognize the Symbols and the Vocabulary

Term	Inequality
Coefficient	<mark>4</mark> a>8
Boundary Point	A solution that makes the inequality true
Solution Set	The range of values that make the inequality true
Inclusive	a ≤ 6
Exclusive	a < 6

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# Recognize the Symbols and the Vocabulary

Phrase	Inequality
"a is more than b"	a > b
"a is at least b"	a≥b
"a is less than b"	a < b
"a is at most b;" or "a is no more than b"	a≤b

Inequality tells what is "allowable" or "possible." An inequality places conditions on the value of the variable.

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## **Rules for Solving Inequalities**

- 1. Make the same changes to both sides of the inequality
- 2. Isolate the variable
- 3. Combine like terms
- 4. Use the inverse operation to remove clutter from the variable
- 5. If your inverse operation is multiplication or division by a negative number, reverse the inequality sign

< becomes >
> becomes <
≤ becomes ≥
≥ becomes ≤

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# Properties of Inequalities

#### **Addition and Subtraction**

If a > b, then a + c > b + cIf a > b, then a - c > b - c



#### Real-life situation

Becky is older than Janet: b > j Add 10 years: b + 10 > j + 10 Subtract 10 years: b - 10 > j - 10

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## **Properties of Inequalities**

#### **Multiplication and Division**

If a > b, then ac > bc, if c > 0If a < b, then ac < bc, if c < 0



#### **Real-life situation**

Becky is older than Janet: b > j

When they are twice their current age:

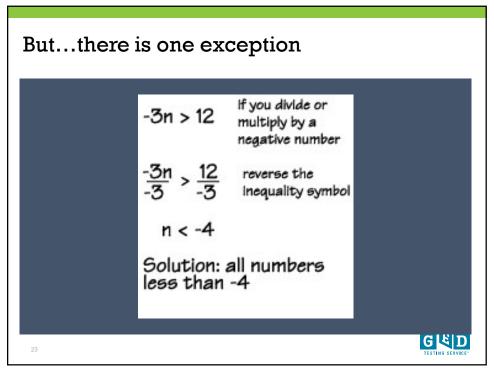
b(2) > j(2)

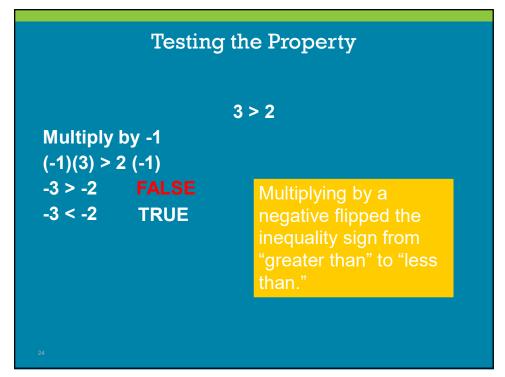
When they were half the age they are now:

 $\frac{b}{2} > \frac{J}{2}$ 

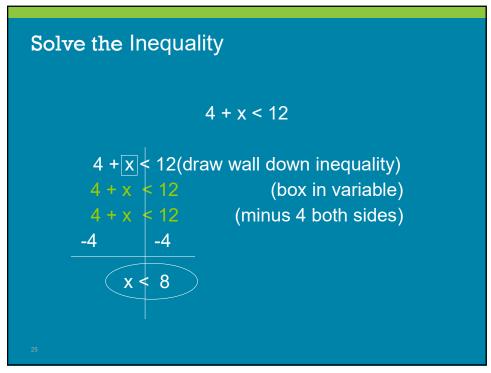


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# **Graph the Solution**

x < 8

1. Draw a number line. Just need a few numbers on either side of the solution number.



- 2. Decide if open circle or closed circle. Place it above the solution number.
- 3. Determine which way your arrow goes by substituting a number in for the variable to make the statement true. Then draw the arrow pointing in that direction.

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# Solving Real-World Problems Involving Inequalities

- 1. List all information required to set-up the inequality.
- 2. Based on the provided information determine the inequality symbol to be used (>, <, ≥, ≤).
- 3. Set-up the inequality.
- 4. Isolate the unknown (variable) using the different properties of inequality.
- 5. Graph the solution, if needed.

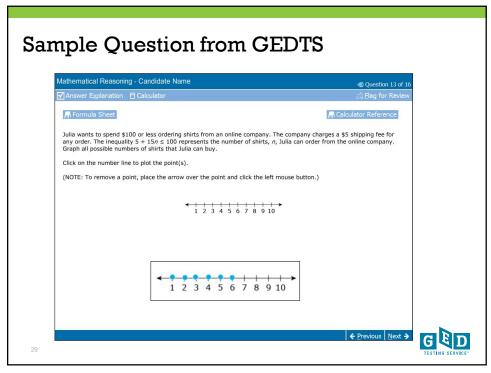
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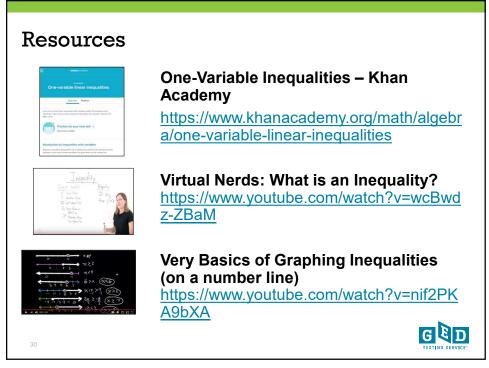
# Solving Real-World Problems Involving Inequalities



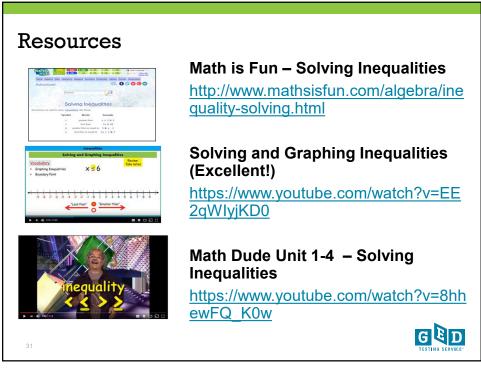
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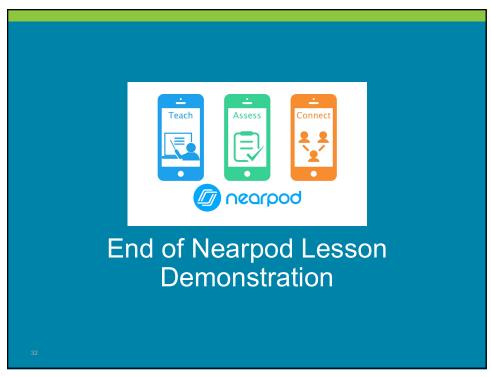
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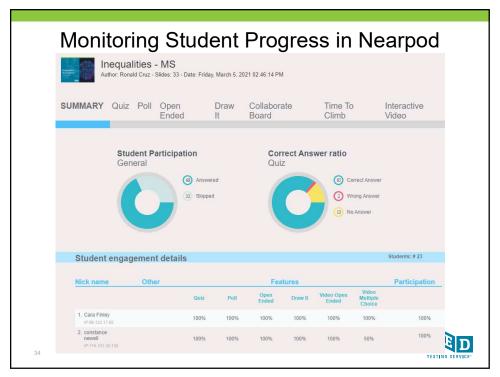
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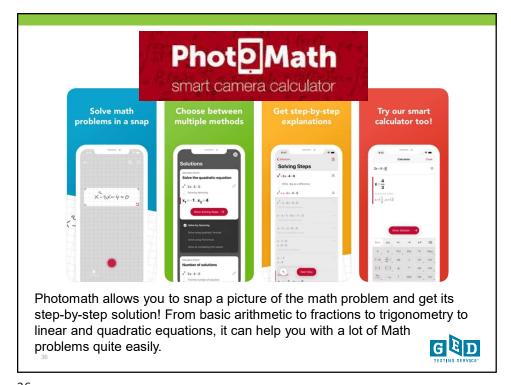
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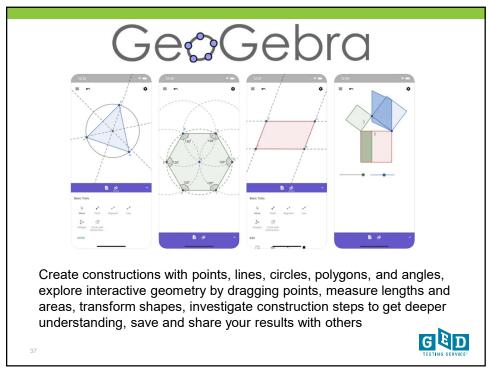


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Apple App Store ☑

## SUPPORTS SHARING! Number Pieces

Number Pieces helps students develop a deeper understanding of place value while building their computation skills with multi-digit numbers. Students use the pieces to represent multi-digit numbers, regroup, add, subtract, multiply, and divide.



Number Rack

Number Rack facilitates the natural development of children's number sense. Rows of movable, colored beads encourage learners to think in groups of fives and tens, helping them to explore and discover a variety of addition and subtraction strategies. Free activities and free book available.



SUPPORTS SHARING!
Pattern Shapes

Students use Pattern Shapes to explore geometry and fractions, create their own designs, or fill in outlines. As they work with shapes, students think about angles, investigate symmetry, and compose and decompose larger shapes.



SUPPORTS SHARING!
Whiteboard App

The Whiteboard App is a digital workspace for teachers and students to solve problems and explain their thinking. Math concepts can be explored in a variety of ways using a flexible set of tools to sketch, write, and build equations.



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#### The MATH LEARNING CENTER



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#### **Fractions**

The Fractions app lets students use a bar or circle to represent, compare, and perform operations with fractions with denominators from 1 to 100. Choose the fraction model and number of equal parts. Use a color to select specific parts to show a fraction of the whole.



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#### Math Vocabulary Cards

Math Vocabulary Cards help students deepen their conceptual understanding of key terms in mathematics. Each card features three sections: a math term, a representative example or model, and a concise definition.



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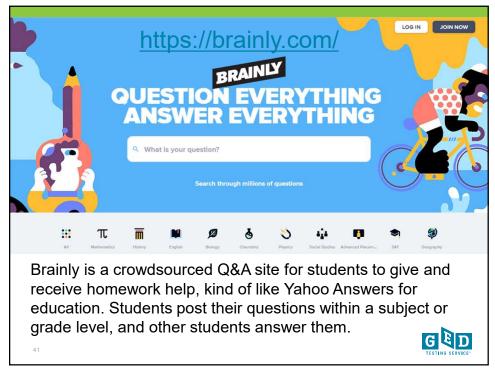
#### **Money Pieces**

Money Pieces help students visualize and understand money values and relationships. Two versions of coins and bills are provided: virtual currency pieces that replicate the appearance and relative size of U.S. coins and the dollar bill, and area money pieces.

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# **Final Thoughts**

- 1. Pick your app and stick with it.
- 2. Communicate clearly.
- 3. Archive your resources for future use.
- 4. Apply research-based instructional strategies
- 5. No IP Address left behind! Accountability matters.
- 6. Simplify
- 7. Give sufficient brain breaks.
- 8. Make it fun!
- 9. Allow for accessibility.
- 10. Promote collaboration and digital citizenship.

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